

# CHARACTER RECORD SHEET

STAR WARS  
REPLICATING GAME  
MDC SWSE CS 2.0

NAME Z2-KP (Solumnos' Droid)

PLAYER

EXPERIENCE POINTS

SPECIES Droid

CLASS-LEVEL

AGE 150

GENDER NA

HEIGHT 1.7m

WEIGHT 90kg

DESTINY

ECL

NEXT LEVEL

SCORE MODIFIER

STR<sup>ENGTH</sup>

8

-1

DEX<sup>TERITY</sup>

9

-1

CON<sup>STITUTION</sup>

--

INT<sup>ELIGENCE</sup>

12

+1

WIS<sup>DOM</sup>

13

+1

CHA<sup>RISMA</sup>

15

+2

CONDITION

NORMAL

TO ALL DEFENSES, ATTACKS, SKILL, & ABILITY CHECKS.

-1

-2

-5

-10

HELPLESS  
(UNCONSCIOUS  
OR DISABLED)

HIT POINTS

DR

SR

TOTAL

10

CURRENT

INITIATIVE

BASE ATTACK

PERCEPTION

9

DAMAGE  
THRESHOLD

-1

0

+1

II

FORT  
DEFENSE

FORCE POINTS

SPEED

DESTINY POINTS

+

MISC  
BONUS

DEFENSES

TOTAL

LEVEL OR  
ARMOR

CLASS  
BONUS

ABILITY  
MOD

MISC

FORT

9

= 10 +

CON

REF

9

= 10 +

DEX

WILL

11

= 10 +

WIS

SPECIAL COMBAT ACTIONS

WEAPON Blaster Pistol Sport

ATK

DAMAGE 3d4 (2d4 stun)

CRIT

TYPE Energy

NOTES

WEAPON

ATK

DAMAGE

CRIT

TYPE

NOTES

WEAPON

ATK

DAMAGE

CRIT

TYPE

NOTES

WEAPON

ATK

DAMAGE

CRIT

TYPE

NOTES

WEAPON

ATK

DAMAGE

CRIT

TYPE

NOTES

DARK SIDE SCORE

1 2 3 4 5 6 7 8 9 10 11 12  
13 14 15 16 17 18 19 20 21 22 23 24

SKILLS

SKILL  
BONUS

1/2  
LEVEL

ABILITY  
MOD

TRAINED

SKILL  
FOCUS

MISC

ACROBATICS

DEX

CLIMB

STR

DECEPTION

CHA

ENDURANCE

CON

GATHER INFORMATION

CHA

INITIATIVE

DEX

JUMP

STR

KNOWLEDGE.....

INT

KNOWLEDGE.....

INT

KNOWLEDGE.....

INT

KNOWLEDGE.....

INT

MECHANICS

INT

PERCEPTION

WIS

PERSUASION

CHA

PILOT

DEX

RIDE

DEX

STEALTH

DEX

SURVIVAL

WIS

SWIM

STR

TREAT INJURY

6

+1

+5

USE COMPUTER

7

+2

+5

USE THE FORCE

CHA

EQUIPMENT

WT

Notes: This droid is a protocol droid as a primary function with security protocols as a secondary use. This droid is certified to carry a weapon, but will not use it in civilized space except to protect Solumnos.

The model is a variation on the C3-P0 model with slightly more fluid movement. It can move up to 6 squares on land. It is unable to swim and is unable to climb effectively.

It is capable of understanding all known languages.

Skill wise it is programmed for treating injuries, computer use, cooking, basic bodyguard protocols.

CARRYING  
CAPACITY

LANGUAGES

All

CREDITS

FEATS

Weapon Prof Pistol

PG

PG

TALENTS

FORCE POWERS

Here's my little timeline for this character sheet for Star Wars Saga Edition (SWSE).

First version

06-02-2007 I downloaded the official SWSE character sheet from Wotc page. I decided to tweak it 'cause I didn't like to always turn my sheet to get access to skills. So I edited the sheet to put them back up front (a la DD style). I reworked some parts to fit all the stuff: smaller condition track, more space for weapon blocks, 1 more Knowledge line, more space for Equipment and Credits, more lines for Feats.

V. 1.1

06-03-2007 After some comments (I agree with you guys!) on WOTC forum, I corrected some typos problems, put more space for Current HP, add again 1 more Knowledge line, merge Class-Level spaces for multi-classing easy reading, add space for XPs (yeah! Wotc forgot them too!)

V. 2.0

06-08-2007 I bought my copy of SE and read your comments. Some of your notes made it in this new CS. Again more space for Class-Level for easier multiclassing, an ECL space, XPs space transferred on the front sheet with little more space, DR, SR and a place for your armor!

If you like sheet, use it! I tried to keep the original design, which I like already.

Karlauss -aka MDC